



Reverse Engineering Computer Vision and Reverse Engineering

Description:

The Computer Vision and Reverse Engineering laboratory is specialized in the Reverse Engineering pipeline for study, research and industrial applications: 3D devices calibration and characterization, 3D acquisition and processing, redrawing of CAD models based on 3D data. The 3D capturing equipment permits to acquire industrial components, structures, Cultural Heritage objects with a wide range of geometries, sizes and materials.

References:

The laboratory has contributed to the production of reality-based 3D models for the following patrons:

- Scuola Normale Superiore di Pisa
- Comune di Milano Castello Sforzesco
- Comune di Milano Civico Museo Archeologico

Instruments & Facilities:

3D Scanners:

- Konica Minolta Vivid 9i
- GOM Atos
- NextEngine Ultra HD
- Artec Leo
- EviXscan 3D Heavy Duty Quadro 3D
- Structure Sensor
- Coordinate Measuring System:
- Microscribe MX digitizer system
- **Professional Cameras:**
- Sony
- Canon







Activities:

Camera calibration for photogrammetry and 3D Vision

- Radial distortions assessment.
- Tangential distortion assessment.
- Affine distortion assessment.
- Active 3D range sensors characterization (Triangulation and TOF/PS)
- according to Committee E57 draft ASTM
- Global uncertainty assessment.
- Precision assessment.
- Accuracy assessment.
- 3D acquisition and modelling based on:
- Traditional photogrammetry with sparse clouds.
- SFM/Image matching with dense clouds/meshes.
- Triangulation based laser scanning and dense mesh generation.
- TOF/PS laser scanning and dense mesh generation.
- CAD drawing on 3D data gathered manually or automatically.
- 3D models optimization for Virtual Navigation
- Mesh optimization.
- Texturing/Displacement mapping.
- 3D segmentation.



